IN THE CLAIMS:

Please add new Claims 24-39. The following is a complete listing of claims and replaces all prior versions and listings of claims in the present application:

1. (Previously Presented) A method for presenting user requested music via an interface, comprising:

receiving a search query defining a plurality of music search parameters including one attribute corresponding to a genre and at least one attribute corresponding to an emotional quality of music content, wherein the emotional quality indicates whether the music content is at least one of intense, happy, sad, mellow, romantic, heartbreaking, aggressive, and upbeat;

searching, by a processor, for one or more music samples based upon at least one similarity between the attribute corresponding to the genre and at least one feature vector assigned to the one or more music samples, and the at least one attribute corresponding to an emotional quality of music content and at least one feature vector assigned to the one or more music samples; and

presenting via the interface the one or more music samples to the user based upon the searching.

- 2. (Canceled)
- 3. (Previously Presented) The method of Claim 1, further comprising:

 determining if the user wants to buy any of the music content associated with any
 of the presented music samples.

- 4. (Previously Presented) The method of Claim 3, further comprising:

 determining if the user wants to sample another set of music samples having at least one attribute similar to the music the consumer wants to buy.
- 5. (Previously Presented) The method of Claim 3, further comprising:

 determining if the user wants another set of music samples having at least one
 attribute different than the music the consumer wants to buy.
 - 6. (Canceled)
 - 7. (Canceled)
- 8. (Previously Presented) A method for presenting user requested music via an interface, comprising:

receiving a search query defining a plurality of music search parameters including one attribute corresponding to a genre and at least one attribute corresponding to a situational quality of music content, wherein the situational quality indicates whether the music content is for at least one of a workout, a shopping mall, a dinner party, a dance party, a slow dance, and for studying;

searching, by a processor, for music samples based upon at least one similarity between the attribute corresponding to the genre and at least one feature vector assigned to the

one or more music samples, and the at least one attribute corresponding to the situational quality of music content and at least one feature vector assigned to the one or more music samples; and presenting via the interface one or more music samples to the user based upon the searching.

9. (Previously Presented) A method for presenting user requested music via an interface, comprising:

receiving a search query defining a plurality of music search parameters including one attribute corresponding to a genre and at least one attribute corresponding to a sound quality vector of the user requested music, wherein the sound quality vector indicates whether the music content has at least one of a strong beat, a simple beat, a groove-type rhythm, a speech like sound, and an emphasis on a melody;

searching, by a processor, for music samples based upon at least one similarity between the attribute corresponding to the genre and at least one feature vector assigned to the one or more music samples, and the at least one attribute corresponding to the sound quality vector of the user requested music and at least one feature vector assigned to the one or more music samples; and

presenting via the interface one or more music samples to the user based upon the searching.

10. (Previously Presented) A method for presenting user requested music via an interface, comprising:

receiving a search query defining a plurality of music search parameters including one attribute corresponding to a genre and at least one attribute corresponding to a vocal quality of music content, wherein the vocal quality indicates whether the music content includes at least one of a sexy voice, a smooth voice, a powerful voice, a great voice and a soulful voice;

searching, by a processor, for music samples based upon at least one similarity between the attribute corresponding to the genre and at least one feature vector assigned to the one or more music samples, and the at least one attribute corresponding to the vocal quality of music content and at least one feature vector assigned to the one or more music samples; and presenting via the interface one or more music samples to the user based upon the searching.

- 11. (Canceled)
- 12. (Canceled)
- 13. (Previously Presented) The method of Claim 8, further comprising:

 determining if the user wants to buy any of the music content associated with any
 of the presented music samples.
- 14. (Previously Presented) The method of Claim 13, further comprising:

 determining if the user wants to sample another set of music samples having at least one attribute similar to the music the consumer wants to buy.

15. (Previously Presented) The method of Claim 13, further comprising:

determining if the user wants another set of music samples having at least one attribute different than the music the consumer wants to buy.

16. (Canceled)

17. (Previously Presented) The method of Claim 9, further comprising:

determining if the user wants to buy any of the music content associated with any
of the presented music samples.

18. (Previously Presented) The method of Claim 17, further comprising:

determining if the user wants to sample another set of music samples having at least one attribute similar to the music the consumer wants to buy.

19. (Previously Presented) The method of Claim 17, further comprising:

determining if the user wants another set of music samples having at least one attribute different than the music the consumer wants to buy.

20. (Canceled)

21. (Previously Presented) The method of Claim 10, further comprising:

determining if the user wants to buy any of the music content associated with any
of the presented music samples.

- 22. (Previously Presented) The method of Claim 21, further comprising:

 determining if the user wants to sample another set of music samples having at least one attribute similar to the music the consumer wants to buy.
- 23. (Previously Presented) The method of Claim 21, further comprising:

 determining if the user wants another set of music samples having at least one
 attribute different than the music the consumer wants to buy.
- 24. (New) A non-transitory computer-readable medium having stored thereon sequences of instructions, the sequences of instructions including instructions which when executed by a computer system causes the computer system to perform:

receiving a search query defining a plurality of music search parameters including one attribute corresponding to a genre and at least one attribute corresponding to an emotional quality of music content, wherein the emotional quality indicates whether the music content is at least one of intense, happy, sad, mellow, romantic, heartbreaking, aggressive, and upbeat;

searching, by a processor, for one or more music samples based upon at least one similarity between the attribute corresponding to the genre and at least one feature vector assigned to the one or more music samples, and the at least one attribute corresponding to an emotional quality of music content and at least one feature vector assigned to the one or more music samples; and

presenting via an interface the one or more music samples to the user based upon the searching.

25. (New) The computer-readable medium of Claim 24, further having stored thereon a sequence of instructions which when executed by the computer system causes the computer system to perform:

determining if the user wants to buy any of the music content associated with any of the presented music samples.

26. (New) The computer-readable medium of Claim 25, further having stored thereon a sequence of instructions which when executed by the computer system causes the computer system to perform:

determining if the user wants to sample another set of music samples having at least one attribute similar to the music the consumer wants to buy.

27. (New) The computer-readable medium of Claim 25, further having stored thereon a sequence of instructions which when executed by the computer system causes the computer system to perform:

determining if the user wants another set of music samples having at least one attribute different than the music the consumer wants to buy.

28. (New) A non-transitory computer-readable medium having stored thereon sequences of instructions, the sequences of instructions including instructions which when executed by a computer system causes the computer system to perform:

receiving a search query defining a plurality of music search parameters including one attribute corresponding to a genre and at least one attribute corresponding to a situational quality of music content, wherein the situational quality indicates whether the music content is for at least one of a workout, a shopping mall, a dinner party, a dance party, a slow dance, and for studying;

searching, by a processor, for music samples based upon at least one similarity between the attribute corresponding to the genre and at least one feature vector assigned to the one or more music samples, and the at least one attribute corresponding to the situational quality of music content and at least one feature vector assigned to the one or more music samples; and presenting via an interface one or more music samples to the user based upon the searching.

29. (New) The computer-readable medium of Claim 28, further having stored thereon a sequence of instructions which when executed by the computer system causes the computer system to perform:

determining if the user wants to buy any of the music content associated with any of the presented music samples.

30. (New) The computer-readable medium of Claim 29, further having stored thereon a sequence of instructions which when executed by the computer system causes the computer system to perform:

determining if the user wants to sample another set of music samples having at least one attribute similar to the music the consumer wants to buy.

31. (Previously Presented) The computer-readable medium of Claim 29, further having stored thereon a sequence of instructions which when executed by the computer system causes the computer system to perform:

determining if the user wants another set of music samples having at least one attribute different than the music the consumer wants to buy.

32. (New) A non-transitory computer-readable medium having stored thereon sequences of instructions, the sequences of instructions including instructions which when executed by a computer system causes the computer system to perform:

receiving a search query defining a plurality of music search parameters including one attribute corresponding to a genre and at least one attribute corresponding to a sound quality vector of the user requested music, wherein the sound quality vector indicates whether the music content has at least one of a strong beat, a simple beat, a groove-type rhythm, a speech like sound, and an emphasis on a melody;

searching, by a processor, for music samples based upon at least one similarity between the attribute corresponding to the genre and at least one feature vector assigned to the one or more music samples, and the at least one attribute corresponding to the sound quality vector of the user requested music and at least one feature vector assigned to the one or more music samples; and

presenting via an interface one or more music samples to the user based upon the searching.

33. (New) The computer-readable medium of Claim 32, further having stored thereon a sequence of instructions which when executed by the computer system causes the computer system to perform:

determining if the user wants to buy any of the music content associated with any of the presented music samples.

34. (New) The computer-readable medium of Claim 33, further having stored thereon a sequence of instructions which when executed by the computer system causes the computer system to perform:

determining if the user wants to sample another set of music samples having at least one attribute similar to the music the consumer wants to buy.

35. (New) The computer-readable medium of Claim 33, further having stored thereon a sequence of instructions which when executed by the computer system causes the computer system to perform:

determining if the user wants another set of music samples having at least one attribute different than the music the consumer wants to buy.

36. (New) A non-transitory computer-readable medium having stored thereon sequences of instructions, the sequences of instructions including instructions which when executed by a computer system causes the computer system to perform:

receiving a search query defining a plurality of music search parameters including one attribute corresponding to a genre and at least one attribute corresponding to a vocal quality

of music content, wherein the vocal quality indicates whether the music content includes at least one of a sexy voice, a smooth voice, a powerful voice, a great voice and a soulful voice;

searching, by a processor, for music samples based upon at least one similarity between the attribute corresponding to the genre and at least one feature vector assigned to the one or more music samples, and the at least one attribute corresponding to the vocal quality of music content and at least one feature vector assigned to the one or more music samples; and presenting via an interface one or more music samples to the user based upon the searching.

37. (New) The computer-readable medium of Claim 36, further having stored thereon a sequence of instructions which when executed by the computer system causes the computer system to perform:

determining if the user wants to buy any of the music content associated with any of the presented music samples.

38. (New) The computer-readable medium of Claim 37, further having stored thereon a sequence of instructions which when executed by the computer system causes the computer system to perform:

determining if the user wants to sample another set of music samples having at least one attribute similar to the music the consumer wants to buy.

39. (New) The computer-readable medium of Claim 37, further having stored thereon a sequence of instructions which when executed by the computer system causes the computer system to perform:

determining if the user wants another set of music samples having at least one attribute different than the music the consumer wants to buy.